

Mr. Kamlalmang Samte

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Personal Information

Nationality : Indian
Date of Birth : 14th November 1991
Gender : Male
Father's name : Mr. T. Samte
Mother's name : Mrs Chongjakhoh Kipgen
Marital status : Single
Permanent Add: Haipi Village, P.O. Kalapahar,
Kangpokpi District, Manipur

Education and Qualifications

College of Fine Arts, New Delhi 2014 – 2016

MFA in Visual Communication

Khalsa College, Delhi University 2009 – 2011

BA programme

HRD Academy, Manipur 2007 – 09

Class XII – Senior School leaving certificate exam
Subjects included - Physics, Chemistry, English, Math, Biology

Diamond English High School, Manipur 2007

Class X – High School exam
Subjects included – Science, Social studies, English, Thadou and Math

Achievements

Participated in various painting competitions and won prizes in school and college.
Participated in inter-school debating competition in Class XII
Participated in football inter-school sports competition in Class X

Work Experience

SSingularity Technologies (September, 2021 – Present)

Associate Vice President – Design (Oct 2022 – Present)

Flex Connect Supply Chain Solutions: I was the lead in-charge of revamping the UI and UX of Flex Connect's software portals to cater to their need of Lead Management, Accounts & Ops Management, Fleet Management and Workflow Management with a new look and feel and new content.

Axis Bank: I was the lead in-charge of revamping the ReKYC Course of Axis Bank with a new look and feel and new content. We also designed characters, environments, storyboarded and animated the courses. We also added English voiceovers to the modules.

EHL Advisory Services: EHL Advisory Services in collaboration with Coca-Cola aimed at creating Service Excellence modules for audience based out of UK, USA and Europe. We designed the characters, environments, storyboarded, animated and published about 16 hours of SCORM content along with English (international) voiceovers.

Tata Power & Tata Projects: I was the lead in-charge of making the Induction Courses of Tata Power & Tata Projects. We designed the characters, environments, storyboarded and animated the courses. We also added English voiceovers to the modules.

Aditya Birla: I was the lead in-charge of revamping the Induction Courses and MISP (Motor Insurance Service Provider) of Aditya Birla with a new look and feel and new content. We also designed characters, environments, storyboarded and animated the courses. We also added English voiceovers to the modules.

Lead Visual Designer (Sep 2021 – Oct 2022)

Marks & Spencer: We revamped the Induction Courses of Marks & Spencer with a new look and feel. We also designed characters and added British accent voiceovers to the modules.

Young Innovators Program (YIP): Quest Alliance in collaboration with Selco Foundation created a curriculum to reach out to the youth from the urban and rural settings. As instructional designers, we analysed the existing content, studied the storyboards and developed digitized lessons in the form of SCORM.

STEM for Girls (SFG): We executed the STEM for Girls (SFG) project to digitize the curriculum designed by the IBM and Quest Alliance team. We published content and delivered it in the form of SCORM. We recreated these modules in Hindi, Kannada, Telugu, Assamese, Odia and Gujarati along with voiceovers.

Flavoya: Flavoya, an app designed in-house by the SSingularity team which helps you look for recipes based on ingredients you have in your kitchen.

Yes Bank: I was assigned with making a tri-fold brochure for Yes Bank both in Hindi and English

Green Gold Assam pvt ltd (March, 2020 – March, 2021)

I worked as an illustrator to design different assortment of apparels and merchandises.

Commissions & Freelance Jobs (March, 2019 – Present)

I have been working on commissions and freelancing jobs for a number of years and have successfully completed a variety of projects and commissions for many clients (both private and commercial), including:

- Character design of many genres (fantasy, sports, pinup, animals, cartoons, manga, children's characters)
- T-shirt design
- Logo design
- Mug design
- Original Character commissions.

I always like to keep in contact with my clients, showing them various work in progress pictures so we can be totally sure that the finished product will be exactly how you want. I believe a job is done only when the client is fully satisfied with the result. My goal is Client's satisfaction by providing top quality works.

HarperCollins Publishers India Ltd. (Freelance Comic Book Illustrator) (June, 2019 – February, 2020)

HarperCollins Publishers L.L.C. is one of the world's largest publishing companies and is one of the Big Five English-language publishing companies, alongside Penguin Random House, Simon & Schuster, Hachette and Macmillan.

I was hired as a Freelance Comic Book Illustrator to create a 3 Children's Illustration books dealing with various environmental and social issues which will be published in a series of books for children.

Bone Game Studio (August, 2018 – February, 2019)

Bone Game Studio is a start up indie game studio based in Hyderabad which is aimed at delivering high quality content mobile and PC games. I was in charge as a lead 2D-Artist in a mobile platform game 'RushUP'.

Instatech Printworms (December, 2016 – June, 2018)

Worked as a Graphic Designer designing prints for various products such as mobile phone cases, T-shirts, posters, mugs, etc for two years after my internship.

Exhibition

Manipur: Mine-Yours-Ours

A five days' residency followed by 2 days' exhibition was held back in June, 2019, by the Art for Change Foundation focusing on Manipur. For the 5 day residency, we had 5 artists from 4 different communities of Manipur who participated. The program ran under the theme of, Manipur: Mine-Yours-Ours. The first day we had an orientation talking about - who is an artist, the role of arts and artists in society, how artists play a role in shaping mind sets which ultimately shapes culture, Darrow Miller's idea of 'Ideas having Consequences' and 'How ideas travel within a Culture/Community'. And then talked about Manipur - the good, positive, things that Manipur is known for, and also talking about the flip side of things - the not so good things, the negativity and issues faced. This sparked enough ideas and concepts for the artists to work with. A number of artists addressed the issue of the tribal clash (which happened years back but still has its negative impact on the tribes) and portrayed the idea of forgiveness, the beauty in coming together, the beauty of Manipur which is all the tribes combined, some expressed the negativity of the government (corruption, unconcerned about people's welfare, etc.) and all done in a way that was conceptually mature and visually pleasing.

The exhibition was on for 2 days and we had a very good response from the community. We had an approximate of 250-300 people from all walks of life attend the exhibition in the duration. Everyone was quite surprised at how the exhibition turned out and the quality of art works, as well as the engagement of different concepts that was displayed. There were a total of 12 completed art works of which 10 found permanent homes.

Internship

Instatech Printworms

Printworms, an Instatech Printworms LLP initiative, is a young family owned enterprise which facilitates quality printing and focuses on filling the gaps in the largely scattered market for printed products. I was involved as a Graphic Designing Intern for two months (September, 2016 – November, 2016) designing prints for various products such as mobile phone cases, T-shirts, posters, mugs, etc.

Volunteer & Part-time

Art for Change Foundation

The Art for Change Foundation is a charitable trust registered in New Delhi. Its vision is to see art shape society with beauty and truth. This is done through creating spaces for art to be created, for artists to grow in calling and understanding of social issues, for the public to

meaningfully engage with the art created, for individuals to grow in creativity, and for the marginalized to have opportunities to make art. I was involved as a volunteer and later became a part-timer with a project called 'Made to Create', where it organizes art and creativity classes for the general public, as well as takes art to the marginalized such as the destitute, young people living in slums, and at-risk adolescent girls, both to discover creativity and identity as well as have their voices heard.

CBN

Christian Broadcasting Network in India is dedicated to reach out to every Indian home with a message of hope through quality television programs. Its entry to Indian Television began with a program called 'Flying House' in October, 1995 on DD2. Since then CBN has produced and telecast several indigenous programs. I volunteered to help with the broadcasting of a new television program called 'Ek Nayee Zindagi', where I used art as a form to reach out to people.

Catalyst

Catalyst is an NGO working among the street kids, who are from Okhla and who earn their wages by begging in a market in trendy new friends' colony. They have different rehabilitation programs to help the kids live with hope. I'm involved as a volunteer every Saturday with a program called 'Thank God It's Saturday', where volunteers spend time with the kids, sharing as well as just playing in the park.

Petra House

Petra house is an NGO working among the under-privileged kids, who are all from different parts of Delhi. They are given free education and recreational activities. I'm involved as a volunteer every once in a week teaching the children drawing.

Activities and Interests

- Listening to music
- Socializing with other artist around the world through forums and social media
- Watching animated movies and series
- Playing football and video games
- Sketching and painting

Additional Information

- Have experimented with a wide range of art mediums, both digital and traditional.
- Very versatile in both style and subject matter, client based or personal
- Keeps to a schedule extremely well while staying flexible and alert.
- Core Skills: Microsoft word, PowerPoint, Figma, email, Adobe Photoshop, Canva, Clip Studio Paint, Blender (currently learning)
- Language skills fluent in English, Thadou, Paite and intermediate in Hindi, Manipuri
- Soft Skills: Time Management, Leadership, Teamwork, Problem Solving, Project Management